

ALICE IN WONDERLAND™

A Classic Software Fantasy
based on the books by Lewis Carroll



WINDHAM
CLASSICS™

COMMODORE™ 64/128
Disk drive
joystick required



It all started in a most ordinary way, really. You all went off on a picnic, after which, it being the loveliest of summer afternoons, you went with your sister on a stroll, to enjoy that excellent stretch of English countryside near where you had just lunched. Certainly, you thought, there would be little harm in exploring the empty mill house, or taking a little swim, or even investigating the rather large rabbit hole you had found. But you did begin to wonder a little when you saw the White Rabbit hurrying about in his coat and muttering to himself, "I'm late, I'm terribly late" — well, it was a bit strange after all. Of course, that was only the beginning....

Your journey begins.

As Alice, you'll discover and explore Wonderland—and return home before it vanishes.

Wherever you are, you can move around by walking, jumping, running, climbing, and even swimming.

But first you'll need to get into Wonderland. Maybe you get there through the rabbit hole you just found? It's worth a try...



Once in Wonderland, you'll find a whole collection of fascinating characters who can provide you with valuable information that will help you in your journey. And you can always ask them a number of questions: Who are you? Where am I? Why are you doing that?



You can interact with the characters in many ways, using your Option Menu. For instance, you can sing to the Queen to charm her, coax the Cheshire cat or calm the Mad Hatter. When the characters speak to you, they may speak in rhyme—but is it nonsense, or perhaps an important clue?



With these hints, you're on your way. There's lots to do—and remember, as much fun as Wonderland is, you'll need to find your way out before it's too late. Good luck!

ALICE IN WONDERLAND™

Everybody knows Wonderland is just made up, right? After all, who's ever *really* seen the Cheshire Cat, or the White Rabbit, or the Mad Hatter? Or traveled through the Looking Glass, flown with a magic umbrella, changed size by eating special cakes?

Could you really do all of these things? With Windham Classics' ALICE IN WONDERLAND the answer is yes. It's a unique, fast-paced adventure game with a remarkable new twist: it places you in the role of Alice. You'll actually journey through Wonderland's magical croquet grounds, visit its tea parties, explore its Great Hall of Doors. You'll meet its curious inhabitants, like the March Hare, the Jabberwock, the Borogoves. And you'll decide how to talk to them—should you calm or tease? Help or scold? Should you sing? Be careful, because if you offend them, they might ignore you—or even disappear! And you'll need the clues they'll give you so you can leave Wonderland before it vanishes.

ALICE IN WONDERLAND takes one of literature's most imaginative environments and brings it to life as never before. Among its innovative features are over 60 animated characters, a unique text menu, a poster that will help you gather clues, plus hundreds of colorful scenes.

Based on Lewis Carroll's *Alice's Adventures In Wonderland* and *Through the Looking Glass*, ALICE IN WONDERLAND adventure game is by Dale Disharoon, Inc., specialists in entertaining and educational software. Designed for Ages 10-Adult.



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